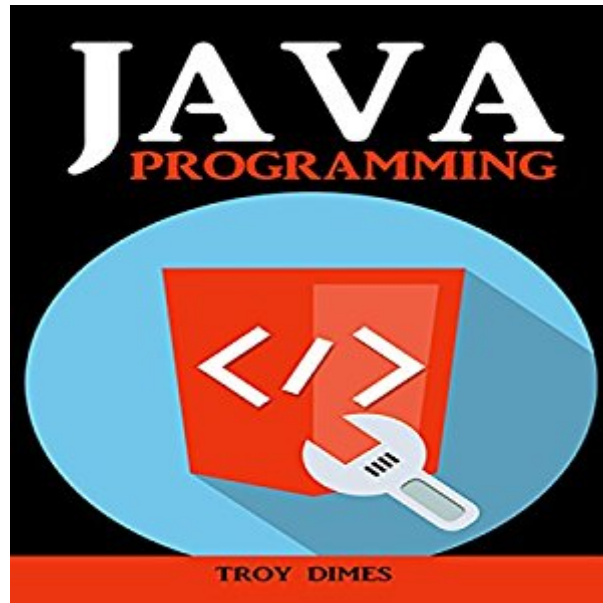


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Java Programming: A Beginners Guide To Learning Java, Step By Step



Synopsis

Learn one of the most widely used computer programming languages in existence today: Java. Once you learn how to program in Java you can create software applications that run on servers, desktop computers, tablets, phones, blu-ray players, and more. If you want to ensure your software behaves the same regardless of which operation system it runs on, then Java's "write once, run anywhere" philosophy is for you. Java was designed to be platform independent, allowing you to create applications that run on a variety of operating systems including Windows, Mac, Solaris, and Linux. Here's what you'll learn: How to prepare your computer for programming in Java. Java file-naming conventions. How to work with various data types including integers, floating point numbers, characters, and booleans. What variables are and when to use them. How to perform mathematical operations in Java. Making decisions in your programs based on comparisons. Other ways to control the flow of your programs. How to manipulate textual data. All about arrays - how to create them, when to use them, and more. Various ways to perform the same actions in your programs without repeating yourself. Three types of loops Object-oriented programming concepts and techniques including classes, modifiers, methods, inheritance, and polymorphism. Ways to gracefully handle errors that might occur when someone uses your programs. And more.... Great for beginning programmers or those that are new to the Java language.

Book Information

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Customer Reviews

I sat here for a short while, reading the book and wondering if I could bear to write a review as harsh as I felt was warranted. Sure, the book is terrible, but it was a book after all, a technical book at that,

and even possibly an independently published one(!). Surely the world has more egregious sins to offer than a shoddily written book...Then I decided to come back to the book's page to review the description, other reviews, etc. to see what could have possibly made me think this book was a good idea. Within a minute or so of reading the reviews, I realized that I must have been browsing lackadaisically and let these almost certainly false reviews convince me that this book would be useful to me --or to anyone, for that matter.. I've bought and read (at least some portion of) no fewer than fifty technical books from and not once can I remember seeing a book make it past ten reviews, still holding onto a full 5-star rating. Not Algorithms, not "the Dragon Book", not "Javascript: The Good Parts", not even Feynman's lecture series. There's no way this absolute crime against the trees it was printed on managed this feat in any honest way. The author here is gaming the system, I'd bet my eye teeth on it. Now, I know this is not terribly uncommon on and elsewhere, but in this case, the book is so atrociously worthless I just can't sit idly by when I and so many others depend on honest reviews to make our purchases, to decide where we'll spend our hard-earned money. Honestly, even if the planets just happened to align and convince eleven people that this book actually was worth twenty dollars, I'd still beg you to avoid it like the plague on its merits alone.

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